

# Constitution of CMU Gaming Club

**Article I—Name** The name of this organization shall be CMU Gaming Club.

**Article II—Purpose** The purpose of the organization is to provide a venue for the CMU community to participate in board-, card-, and other forms of social tabletop games which foster an open space for the development of interpersonal proficiencies such as oral communications, teaching, and negotiating. Furthermore, the practice of gaming improves thinking abilities such as developing strategy, identifying countering tactics, and improving forecasting proficiencies.

**Article III—Membership** Membership is open to the entire CMU community including undergraduate students, graduate students, professors, and staff. Limited membership is available to alumni and area residents. Limited members are excluded from serving as officers.

The CMU Gaming Club does not discriminate in the administration of its activities on the basis of race, color, national origin, sex, or handicap. The CMU Gaming Club abides by the Carnegie Mellon University Statement of Assurance which specifically prohibits discrimination.

**Article IV—Offices** The CMU Gaming Club has established four offices, President, Vice-President, Treasurer, and Door Master. Only full members may serve as officers. The term of office is one year. No member may hold the same office for more than two consecutive years. Elections are to be held on the third Saturday of April of each year. Officer elections must be announced to the membership no later than one week in advance. Elections require a quorum of ten (10) members which will be overseen by the president. Any member may run for office merely by expressing his/her desire to the President prior to the election meeting or during the election meeting prior to the actual vote.

## Article V—Officers and Duties

**President**—Organizes the annual election of officers, mediates internal disputes, establishes and communicates changes such as meeting times and locations, and prepares organizational documents.

**Vice-President**—Organizes membership recruitment events and maintains membership roster.

**Treasurer**—Keeps accounts, deposits the CMU Gaming Club's funds with the Accounts Director in the Office of Student Activities, and make expenditures.

**Door Master**—Maintains game stock and storage closet. Oversees membership borrowing of games.

## Article VI—Amendments

Amendments to this constitution may be proposed by any member of the club. The proposed amendment must be submitted in written form to an officer, who will then make the text of the amendment available to the membership. It must be available at the club's weekly meeting for at least two weeks, and should also be distributed to any mailing lists the club maintains. Members may contact officers to submit their votes on the proposed amendment. After at least two weeks have gone by, if at least ten members (or the entire membership of the club, should it be less than ten) have voted on the proposed amendment and at least two-thirds of the votes cast are in favor, then the amendment shall be enacted. If after one month sufficient votes have not been accumulated, the amendment shall be considered rejected.

## **Guidelines For a Set of Bylaws**

BYLAWS OF NAME OF ORGANIZATION

### **Article I—Membership**

Membership is open to the entire CMU community including undergraduate students, graduate students, professors, and staff. Limited membership is available to alumni and area residents. Limited members are excluded from serving as officers.

Borrowing from the CMU gaming library is limited to members who have made an annual donation of at least \$10. This donation may be in the form of cash or a game that has been deemed acceptable by an officer.

Membership may be terminated upon a two-thirds vote of the entire membership. Reinstatement is possible with a two-thirds vote of the entire membership.

### **Article II—Committees**

There are no committees within the CMU Gaming Club.

### **Article III—Financial Provisions**

There are no required fees, dues, or fines. Members are encouraged to make annual (school year) contributions to the club. Recommended donations are \$10 or games. Only those members that make an annual donation are eligible to borrow games from the club.

### **Article IV—Borrowing**

Eligible members may borrow games from the club. A member may not borrow more than one game at a time. Under normal circumstances, the length of the loan is not to exceed one week; in cases where a member wishes to borrow a game but will be unable to attend the next week's meeting, the game may be borrowed for up to two weeks with the approval of an officer.

### **Article V—Quorum**

A quorum is established when at least ten (10) members, including at least one officer, are present.