Arthur O'Dwyer

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Professional software engineer with 8+ years of work experience in C and C++. Simultaneously attentive to implementation efficiency and code clarity; significant experience in compiler and parser implementation.

Work Experience

Software engineer, MemSQL Distributed, in-memory database compiling SQL to C++11 Implemented JSON datatype and a fast Unicode collation algorithm Implemented a random SQL query generator in Python Reduced CMake/GNU Make build times from 1 minute to 1.5 seconds	C++11	July 2013—
Software engineer, Push Computing (acquired by MobileIron) · iOS mobile device management · Used Objective-C 2.0 and C++11 in a production environment · Wrote and released the N-way diff utility difdef under an MIT license	C++11	Apr 2012–July 2013
Designer, Colossal Cave: The Board Game Published with \$15,000 raised from backers on Kickstarter	English	Nov 2010–July 2012
Contractor, ReadThrough.com · Web backend to parse screenplays in several industry formats	PHP	Sep 2011–Apr 2012
Systems software engineer, compiler team, Green Hills Software · Toolchain: Added end-to-end support for Unicode and x86-64 · Front-end: Added 40 new diagnostics for error-prone constructs in C and · Linker: Maintained Green Hills' optimizing ELF linker and reverse inline · Testing: Automatic generation and reduction of test cases		Aug 2006–Mar 2011
Intern, Microsoft Visual Studio Tools division Implemented a syntax-highlighting editor using VSIP	C#	summer 2005
Intern, Spatial Integrated Systems Drivers, camera characterization, and feature detection 	Matlab	summers 2003, 2004
Junior member, Robocup (CMU's AIBO soccer team) Developed skateboarding routines for canine robots	C++	2002–2003
Education		
Carnegie Mellon University: University Honors, Phi Beta Kappa Dual B.S. in mathematical science and computer science		May 2006
Richard Montgomery H.S. , Rockville, Md.: National Merit Finalist · International Baccalaureate diploma		May 2002

Other Skills

Expert knowledge of C and C++, including C++11, and CMake. Familiarity with assembly languages including PowerPC, ARM, MIPS, and x86-64. Numerous other programming languages, including Objective-C, SQL, Python, Perl, ML, METAFONT, Fortran, Inform, and Befunge

Expert knowledge of the Green Hills toolchain and the MISRA coding standards

Conversant in Spanish. Minimal knowledge of Chinese

Avid Euro gamer. Expert juggler and club passer. Life Scout; Order of the Arrow